



February 1st, 2015,  
Speaker: Dr. John Repsold  
Nehemiah 5:14-6:19

## The Mortar of Truth in a World of Lies

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

1. Some might criticize Nehemiah for “blowing his own horn” at the end of chapter 5. Why was it important for him to make his personal actions a public matter? What was he trying to accomplish with this? What motivated his actions? How important should it be that we know our leaders are actually living up to and often above and beyond what they are asking us to do?

---

---

---

Discussion Questions can also be found on [www.mosaicpokane.com](http://www.mosaicpokane.com)

### Questions for further consideration:

2. What are some of the lies that you know Satan likes to throw at you personally that might sidetrack you from what God wants you to be and do? What does Nehemiah teach us about dealing with those lies? Write out some principles from this passage that any believer could use to identify and combat lies.

---

---

---

3. What has been particularly helpful for you in learning to discern between truth and lies regarding things others may say (either about you or others) and things you tell yourself?

---

---

---

4. How can we discern when we should respond to false rumors about us versus letting them die out on their own?

---

---

---

5. How can we know which doctrines are worth taking a stand over and which doctrines should be set aside to preserve unity?

---

---

---

6. Since Satan disguises himself as an angel of light and his servants as servants of righteousness (2 Cor. 11:14-15), what can we do to guard against and stop people in the church who might be doing or saying things that are actually carrying out our enemy’s plan?

---

---

---

7. What place does fear play in your life today? Where is courage needed in your own experience and in spiritual leadership today? According to Nehemiah 6:16, why is spiritual courage so important?

---

---

---